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Microprocessor and Embedded Systems

**Faculty of Automatic Control, Electronics and Computer Science,
Informatics, Bachelor Degree**

Lecture 9

Pentium Pentium MMX

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Pentium (MMX)

Program:

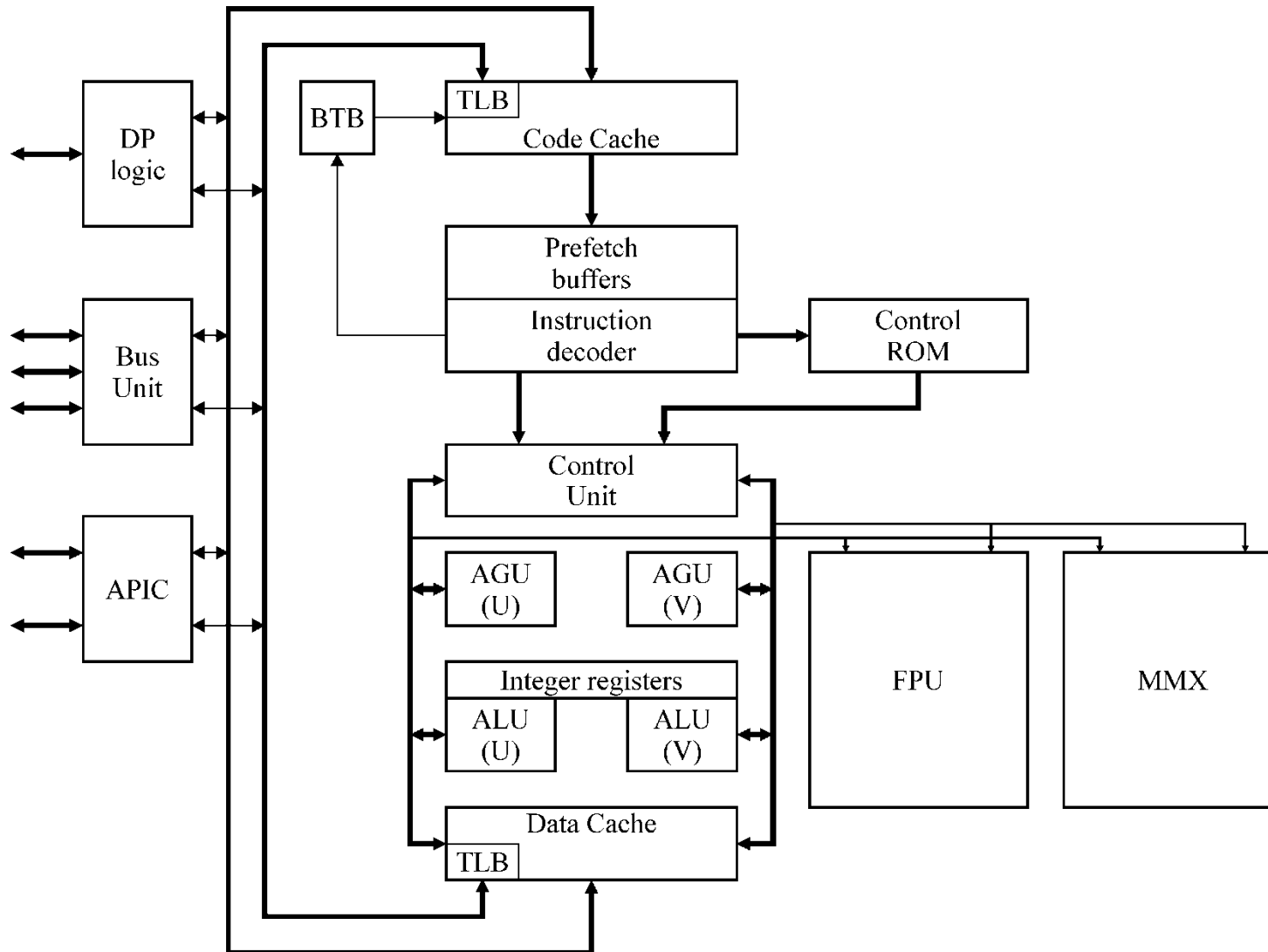
- Pentium processor
 - Structure
 - Operating rules
 - FPU processing
 - APIC & dual processing
- Pentium MMX extension

Pentium (MMX)

- Pentium processor
 - CISC, superscalar
 - Pipes:
 - Integer: U, V – 5 stages, almost synchronous
 - FPU – 8 stages
 - (MMX – 8 stages)
 - MESI cache
 - Separate for code & data
 - BTB: 256 entries
 - No register renaming
 - No Out of order execution

Pentium (MMX)

- Pentium – structure



Pentium (MMX)

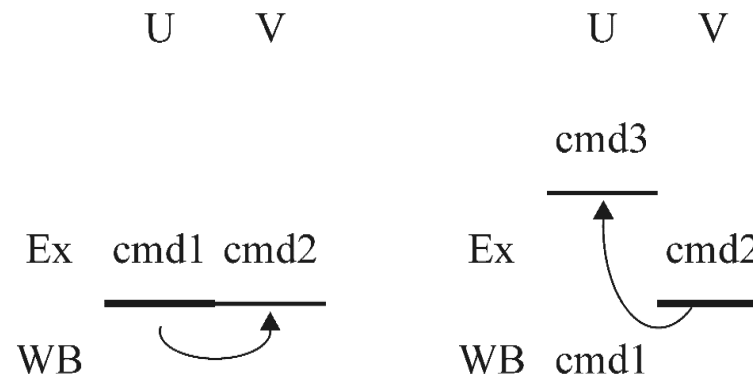
- Pentium – pipelines
 - Pairing rules
 - Both commands must be simple
 - No μ code, 1 clk/instr.
 - E.g., MOV reg, reg; INC; DEC; cond.jump., ALU (2-3 clk/instr.)
 - No mutual RAW, WAW dependencies
 - (No Register Alias Table)
 - No mutual implicit dependencies
 - Compare-cond.jump. (dependency on flags)
 - Push/pop (dependency on SP)
 - *But these two are hardware solved*
 - No command contains immediate data & displacement
 - Prefixed commands: only U pipe

Pentium (MMX)

- Pentium – pipeline stages
 - PF (*Prefetch*) – fetch code line from mem or cache
 - F (*Fetch*, MMX only) – instr. len., prefixes decode
 - *Queue to reduce delays in D1 stage if PF/F stop*
 - D1 (*Decode*) – *can two instructions be paired?*
 - Prefix → instr → U, 1 clk lost, no paring
 - D2 (*AddrGen*) – address calculation
 - 1 clk even if displacement & immediate or base+index
 - EX (*Execute*) – mem rd., ALU, branch pred. verify
 - ALU+cache: +1 clk
 - WB (*WriteBack*) – wr. results, branch pred. verify

Pentium (MMX)

- Pentium – pipeline synchronism
 - D1, D2 – fully synchronous
 - U stop \rightarrow V stop, V stop \rightarrow U stop
 - EX – not fully synchronous
 - Pipe stops if cache miss
 - U stop \rightarrow V stop
 - V stop \rightarrow U go,
 - But both must reach WB to allow next instr. enter EX



Pentium (MMX)

- Pentium – FPU pipeline

- Partially common PF → D1 → D2 → Ex → WB

- PF, (F,) D1, D2, Ex

- Like U pipe

- X1 – FPU #1

- Mem data conversion to FPU format

- Write operand to FPU regs

- Bypass 1

- X2 – FPU #2

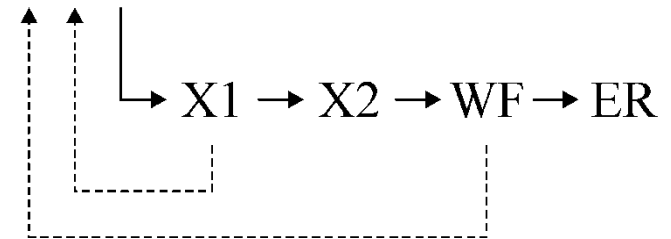
- WF – Write FPU

- Bound results, write to FPU regs.

- Bypass 2

- ER – error reporting

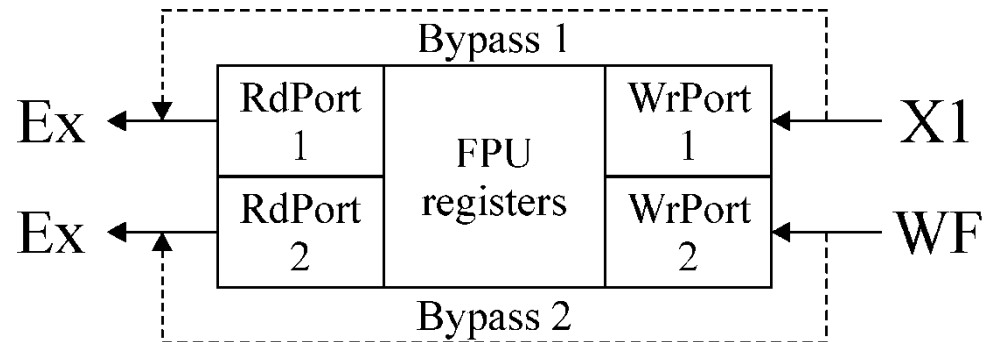
- Status word update



Pentium (MMX)

- Pentium – FPU pipeline

- Bypass 1, 2

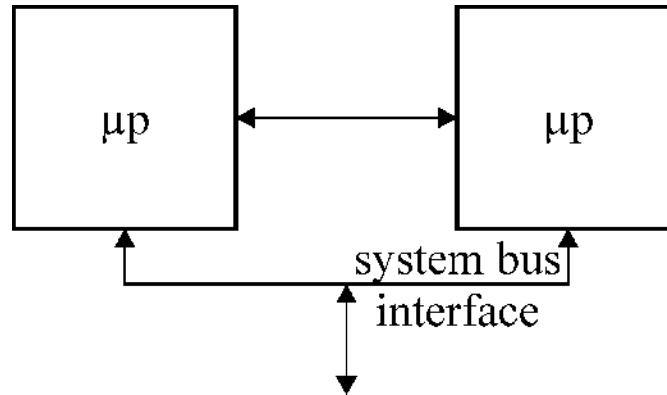


- Safe Instruction Recognition

- Early (X1) recognition if overflow, exception etc. is likely to occur
 - If safe, next command may complete EX
 - Otherwise, next command waits until „unsafe” completes ER
 - » Even if nothing happened
 - » 4 clk delay

Pentium (MMX)

- Pentium – multiprocessing



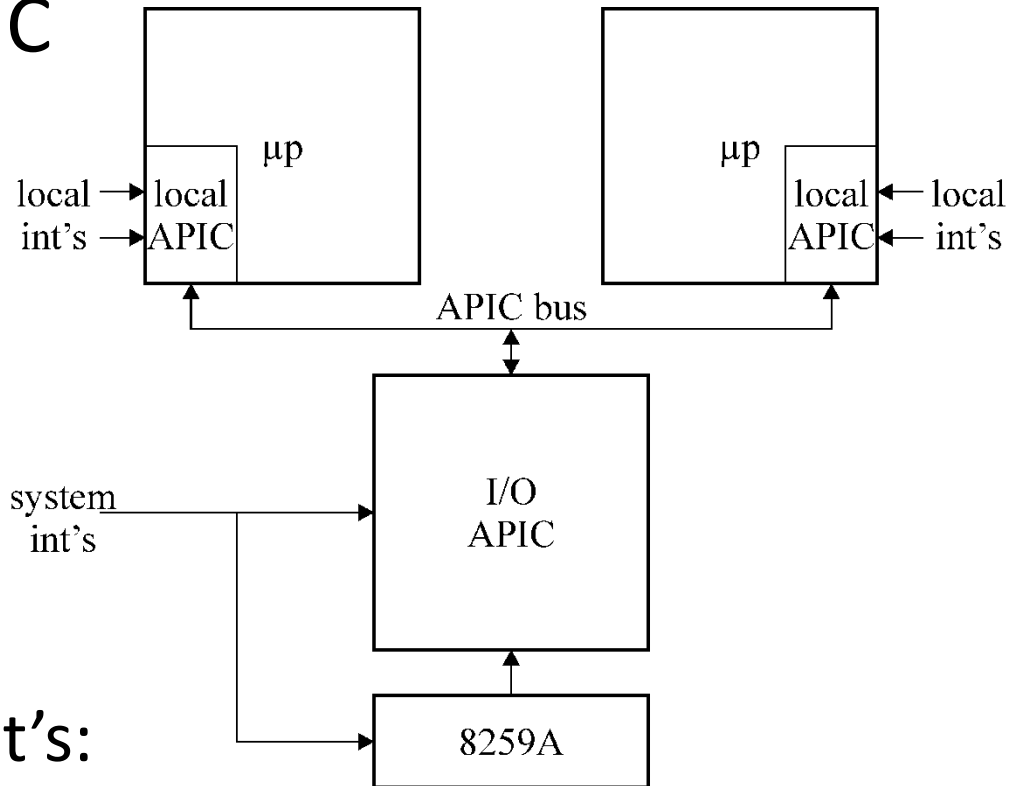
- Like 1 μp for system
- Fair bus switching
 - (Like DMA – single transfer mode)
- Cache – MESI protocol
- APIC must be turned on

Pentium (MMX)

- Pentium – APIC
 - PIC with multiprocessing support
 - In multi- μ p can be used with I/O APIC
 - Can work as the only PIC
 - Can be blocked
 - Can be 8259A-compatible
 - Contains 32-b timer for local timer interrupts

Pentium (MMX)

- Pentium – APIC



– μp accepts int's:

- Locally via LINT0, LINT1
- System via APIC bus
- From other μp's via APIC bus

Pentium (MMX)

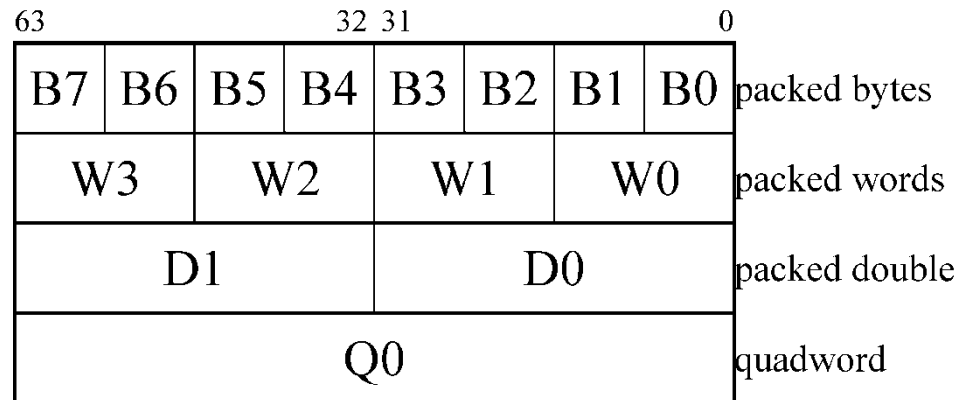
- Pentium – APIC
 - I/O APIC
 - Capture system int's
 - Distributes system int's to proper μ p's
 - Programmable schemes of int distribution to μ p's
 - Operating modes:
 - *Normal*: local APIC soft- & hardware enabled
 - *Bypass*: as if no APIC present; LINT \rightarrow INT, NMI
 - No multiprocessing
 - *Through local*: multi μ p; extern. int's through local APIC
 - INT from APIC bus is possible
 - *Masked*: software disabled; APIC bus int's masked
 - local APIC ignores LINT

Pentium (MMX)

- Pentium – MMX extension
 - *MultiMedia eXtensions*
 - For multimedia (and not only!) processing
 - SIMD (*Single Instruction Multiple Data*) technique
 - Multiple independent data streams processed exactly the same way by the same commands, at the same time
 - new registers necessary
 - MM_{0..7} – hidden „under” FPU registers
 - » Old OS did not know about their presence
 - problems in multitasking
 - » Long switch between FPU and MMX
 - » MMX/FPU operations should be grouped

Pentium (MMX)

- Pentium – MMX extension
 - Registers, data types



– Operations

- Data transfer
- Packing/unpacking
- Arithmetical (+, -, ×, ×+)
- Logical (and, nand, or, xor)
- Shift, compare
- Exit MMX

Pentium (MMX)

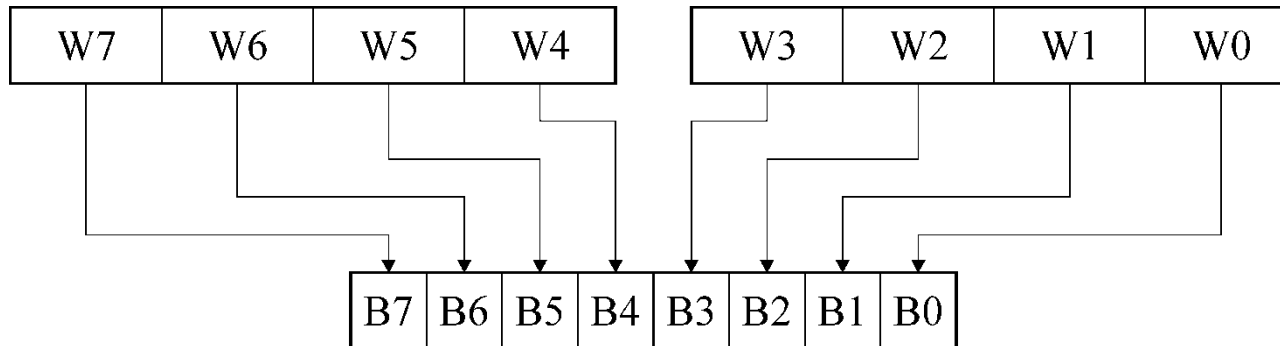
- Pentium – MMX extension
 - 57 new commands
 - Mnemonic code:
 - **p** – if packed data type
 - Operation code, e.g., **add**, **sub**, **cmp**, etc.
 - Suffix:
 - » **us** (*unsigned saturation*)
 - » **s** (*signed saturation*)
 - » **b** (*packed byte*)
 - » **w** (*packed word*)
 - » **d** (*packed double word*)
 - » **q** (*quadword*)

Pentium (MMX)

- Pentium – MMX extension
 - 57 new commands
 - Saturation
 - Carry ignore
 - » Cut result to possible values range
 - If result < min
 - Result = min
 - If result > max
 - Result = max
 - Otherwise no result cut
 - Usable in multimedia processing, e.g.:
 - » Graphics processing
 - » Sound processing

Pentium (MMX)

- Pentium – MMX extension
 - Example: packswb
 - Pack, with saturation, **w**ords→**b**ytes



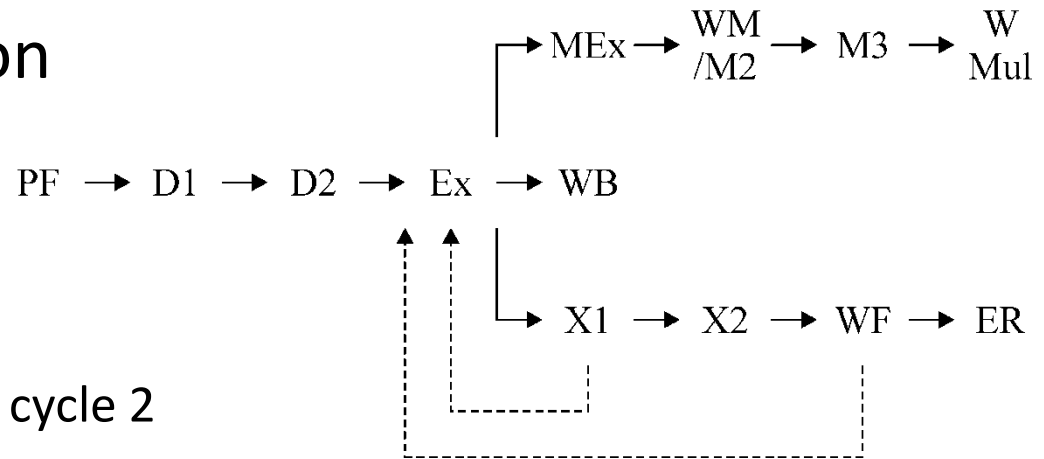
```
for i=0 to 7
  if w[i] > 127
    B[i] = 127;
  else if w[i] < -128
    B[i] = -128;
  else
    B[i] = Lo (w[i]);
  end if
end for
```

Pentium (MMX)

- Pentium – MMX extension

- Pipelined execution

- MEx
 - MMX exec #1
- WM/M2
 - Write MMX/Mul cycle 2
- M3
 - Mul cycle 3
- WMul
 - Write mul result
- Each phase – 1 clk



Pentium (MMX)

- Pentium – MMX extension
 - Pairing
 - MMX/MMX if different MM registers used
 - MMX/ALU
 - But not MMX/FPU